

Jdbc Recipes By Mahmoud Parsian

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*Jdbc Recipes By
Mahmoud Parsian*

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PATIENCE SIMS

Data Algorithms with Spark McGraw Hill Professional

* The only standard size JDBC "cookbook" in market with clear specification of problems and ready-to-be-used working code solutions (in a cut-and-paste fashion) that work for at least two leading databases such as MySQL and Oracle. • Most existing JDBC-related books provide only generic solutions, which might not work on any vendor's database. This book shows the importance of "vendor" factor for solving JDBC problems. • Complete coverage of database and result set "metadata" (which is missing from most JDBC books).

Java Programming with Oracle JDBC

SPARTA PUBLISHING

Master the foundations of T-SQL with the right balance of conceptual and practical content. Get hands-on guidance—including exercises and code samples—that show you how to develop code to query and modify data. You'll gain a solid understanding of the T-SQL language and good programming practices, and learn to write more efficient and powerful queries. Discover how to: Apply T-SQL fundamentals,

create tables, and define data integrity Understand logical query processing Query multiple tables using joins and subqueries Simplify code and improve maintainability with table expressions Explore pivoting techniques and how to handle grouping sets Write code that modifies data Isolate inconsistent data and address deadlock and blocking scenarios

Learning Spark Elsevier

Data in all domains is getting bigger. How can you work with it efficiently? Recently updated for Spark 1.3, this book introduces Apache Spark, the open source cluster computing system that makes data analytics fast to write and fast to run. With Spark, you can tackle big datasets quickly through simple APIs in Python, Java, and Scala. This edition includes new information on Spark SQL, Spark Streaming, setup, and Maven coordinates. Written by the developers of Spark, this book will have data scientists and engineers up and running in no time. You'll learn how to express parallel jobs with just a few lines of code, and cover applications from simple batch jobs to stream processing and machine learning. Quickly dive into Spark capabilities such as distributed datasets, in-memory caching, and the interactive shell Leverage Spark's powerful built-in libraries, including Spark SQL, Spark

Streaming, and MLLib Use one programming paradigm instead of mixing and matching tools like Hive, Hadoop, Mahout, and Storm Learn how to deploy interactive, batch, and streaming applications Connect to data sources including HDFS, Hive, JSON, and S3 Master advanced topics like data partitioning and shared variables [JDBC Metadata, MySQL, and Oracle Recipes](#) "O'Reilly Media, Inc." In the last ten years IT has brought fundamental changes to the way the world works. Not only has it increased the speed of operations and communications, but it has also undermined basic assumptions of traditional business models and increased the number of variables. Today, the survival of major corporations is challenged by a world-wide marketplace, international operations, outsourcing, global communities, a changing workforce, security threats, business continuity, web visibility, and customer expectations. Enterprises must constantly adapt or they will be unable to compete. Fred Cummins, an EDS Fellow, presents IT as a key enabler of the agile enterprise. He demonstrates how the convergence of key technologies—including SOA, BPM and emerging enterprise and data models—can be harnessed to transform the enterprise. Cummins mines his 25 years experience to provide IT leaders, as well as enterprise architects and management consultants, with the critical information, skills, and insights they need to partner with management and redesign the enterprise for continuous change. No other book puts IT at the center of this transformation, nor integrates these technologies for this purpose. Shows how to integrate and deploy critical technologies to foster

agility Details how to design an enterprise architecture that takes full advantage of SOA, BPM, business rules, enterprise information management, business models, and governance Outlines IT's critical mission in providing an integration infrastructure and key services, while optimizing technology adoption throughout the enterprise Illustrates concepts with examples and cases from large and small commercial enterprises Shows how to create systems that recognize and respond to the need for change Identifies the unique security issues that arise with SOA and shows how to deploy a framework of technologies and processes that address them [Expert Oracle Application Express](#) Apress Data is bigger, arrives faster, and comes in a variety of formats—and it all needs to be processed at scale for analytics or machine learning. But how can you process such varied workloads efficiently? Enter Apache Spark. Updated to include Spark 3.0, this second edition shows data engineers and data scientists why structure and unification in Spark matters. Specifically, this book explains how to perform simple and complex data analytics and employ machine learning algorithms. Through step-by-step walkthroughs, code snippets, and notebooks, you'll be able to: Learn Python, SQL, Scala, or Java high-level Structured APIs Understand Spark operations and SQL Engine Inspect, tune, and debug Spark operations with Spark configurations and Spark UI Connect to data sources: JSON, Parquet, CSV, Avro, ORC, Hive, S3, or Kafka Perform analytics on batch and streaming data using Structured Streaming Build reliable data pipelines with open source Delta Lake and Spark Develop machine learning pipelines with MLLib and productionize models using

MLflow

Wicket in Action "O'Reilly Media, Inc."

This step-by-step guide to explore database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a programmer. Each brief chapter covers the material for one week of a college course to help you practice what you've learned. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQLite using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and

postgresql jdbc transaction. In chapter three, you will create a PostgreSQL database, named School, and its tables. In chapter four, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter five, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter six, you will study how to query the six tables. In chapter seven, you will be shown how to create SQLite database and tables with Java. In chapter eight, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chaptered are grascaling, sharpening, invertering, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In chapter nine, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status,

arrest_date, mother_name, address, telephone, and photo. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter eleven, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter twelve, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSQL/SQLite programmer.

FROM ZERO TO JDBC HERO O'Reilly Media

This book comes as an answer for students, lecturers, or the general public who want to learn Java GUI programming starting from scratch. This book is suitable for beginner learners who want to learn Java GUI programming from the basic to the database level. This book is also present for JAVA learners who want to increase their level of making GUI-based database applications for small, medium, or corporate businesses level. The discussion in this book is not wordy and not theoretical. Each discussion in this book is presented in a concise and clear brief, and directly to the example that implements the discussion.

Beginner learners who want to learn through this book should not be afraid of losing understanding of the programming concepts, because this book in detail discusses the concepts of Java programming from the basic to the advanced level. By applying the concept of learning by doing, this book will guide you step by step to start Java GUI programming from the basics until you are able to create database applications using JDBC and MySQL. Here are the material that you will learn in this book.

CHAPTER 1 : This chapter will give you brief and clear introduction about how to create desktop application using Java GUI starting from how to setup your environments, create your first project, understand various control for your form, and understand how to interact with your form using event handling.

CHAPTER 2 : This chapter will discuss clearly about the concept and the implementatiton of data types and variables in Java GUI.

CHAPTER 3 : This chapter will discuss in detail about how to make decisions or deal with a condition in the program. This chapter is

the first step to deeper understanding of logics in programming. This chapter specifically discusses relational operators and logical operators, if statements, if-else statements, and switch-case statements, and how to implement all of these conditional statements using Java GUI. CHAPTER 4 : This chapter will discuss in detail the looping statements in Java including for statement, while statement, do-while statement, break statement, and continue statement. All of these looping statements will be implemented using Java GUI. CHAPTER 5 : This chapter will discuss how to use methods to group codes based on their functionality. This discussion will also be the first step for programmers to learn how to create efficient program code. This chapter will discuss in detail the basics of methods, methods with return values, how to pass parameters to methods, how to overload your methods, and how to make recursive methods. CHAPTER 6 : This chapter will discuss in detail how to create and use arrays, read and write file operations, and how to display data stored in arrays or files in graphical form. CHAPTER 7 : This chapter will discuss in detail the basics of MySQL, how to access databases using JDBC and MySQL, and how to perform CRUD operations using JDBC and MySQL. CHAPTER 8 : In this chapter we will discuss more about Java GUI programming. This chapter will discuss in detail about how to make a program that consists of multi forms, how to create MDI application, and how to create report using iReport with data stored in a database.

Data Analytics with Spark Using Python Manning Publications

Learn the algorithms and tools you need to build MapReduce applications with

Hadoop and Spark for processing gigabyte, terabyte, or petabyte-sized datasets on clusters of commodity hardware. With this practical book, author Mahmoud Parsian, head of the big data team at Illumina, takes you step-by-step through the design of machine-learning algorithms, such as Naive Bayes and Markov Chain, and shows you how apply them to clinical and biological datasets, using MapReduce design patterns. Apply MapReduce algorithms to clinical and biological data, such as DNA-Seq and RNA-Seq Use the most relevant regression/analytical algorithms used for different biological data types Apply t-test, joins, top-10, and correlation algorithms using MapReduce/Hadoop and Spark

Beginning Oracle Application Express 4 SPARTA PUBLISHING

Combine the power of Apache Spark and Python to build effective big data applications Key Features Perform effective data processing, machine learning, and analytics using PySpark Overcome challenges in developing and deploying Spark solutions using Python Explore recipes for efficiently combining Python and Apache Spark to process data Book Description Apache Spark is an open source framework for efficient cluster computing with a strong interface for data parallelism and fault tolerance. The PySpark Cookbook presents effective and time-saving recipes for leveraging the power of Python and putting it to use in the Spark ecosystem. You'll start by learning the Apache Spark architecture and how to set up a Python environment for Spark. You'll then get familiar with the modules available in PySpark and start using them effortlessly. In addition to this, you'll discover how to abstract data with RDDs

and DataFrames, and understand the streaming capabilities of PySpark. You'll then move on to using ML and MLlib in order to solve any problems related to the machine learning capabilities of PySpark and use GraphFrames to solve graph-processing problems. Finally, you will explore how to deploy your applications to the cloud using the spark-submit command. By the end of this book, you will be able to use the Python API for Apache Spark to solve any problems associated with building data-intensive applications. What you will learn

- Configure a local instance of PySpark in a virtual environment
- Install and configure Jupyter in local and multi-node environments
- Create DataFrames from JSON and a dictionary using pyspark.sql
- Explore regression and clustering models available in the ML module
- Use DataFrames to transform data used for modeling
- Connect to PubNub and perform aggregations on streams

Who this book is for The PySpark Cookbook is for you if you are a Python developer looking for hands-on recipes for using the Apache Spark 2.x ecosystem in the best possible way. A thorough understanding of Python (and some familiarity with Spark) will help you get the best out of the book.

Data Analysis with Python and PySpark
Addison-Wesley Professional

Write powerful SQL statements and PL/SQL programs Learn to access Oracle databases through SQL statements and construct PL/SQL programs with guidance from Oracle expert, Jason Price. Published by Oracle Press, Oracle Database 11g SQL explains how to retrieve and modify database information, use SQL Plus and SQL Developer, work with database objects, write PL/SQL programs, and much more. Inside, you'll find in-depth coverage of

the very latest SQL features and tools, performance optimization techniques, advanced queries, Java support, and XML. This book contains everything you need to master SQL. Explore SQL Plus and SQL Developer Use SQL SELECT, INSERT, UPDATE, and DELETE statements Write PL/SQL programs Create tables, sequences, indexes, views, and triggers Write advanced queries containing complex analytical functions Create database objects and collections to handle abstract data Use large objects to handle multimedia files containing music and movies Write Java programs to access an Oracle Database using JDBC Tune your SQL statements to make them execute faster Explore the XML capabilities of the Oracle Database Master the very latest Oracle Database 11g features, such as PIVOT and UNPIVOT, flashback archives, and much more

[Oracle Database Programming using Java and Web Services](#)
McGraw Hill Professional

Expert Oracle Application Express brings you groundbreaking insights into developing with Oracle's enterprise-level, rapid-development tool from some of the best practitioners in the field today. Oracle Application Express (APEX) is an entirely web-based development framework that is built into every edition of Oracle Database. The framework rests upon Oracle's powerful PL/SQL language, enabling power users and developers to rapidly develop applications that easily scale to hundreds, even thousands of concurrent users. The 13 authors of Expert Oracle Application Express build their careers around APEX. They know what it takes to make the product sing—developing secure applications that can be deployed globally to users inside and outside a large enterprise.

The authors come together in this book to share some of their deepest and most powerful insights into solving the difficult problems surrounding scalability, globalization, configuration and lifecycle management, and more. You'll learn about debugging and performance, deep secrets to customizing your application user interface, how to secure applications from intrusion, and about deploying globally in multiple languages. Expert Oracle Application Express is truly a book that will move you and your skillset a big step towards the apex of Application Express development. Presents best-practices and development insights from leading experts in the field Addresses globalization, scalability, security, and other concerns of enterprise-level development Shows how to customize APEX for your own application needs

Expert Oracle JDBC Programming Apress
Quickly find solutions to common programming problems encountered while processing big data. Content is presented in the popular problem-solution format. Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved!

PySpark Recipes covers Hadoop and its shortcomings. The architecture of Spark, PySpark, and RDD are presented. You will learn to apply RDD to solve day-to-day big data problems. Python and NumPy are included and make it easy for new learners of PySpark to understand and adopt the model. What You Will Learn Understand the advanced features of PySpark2 and SparkSQL Optimize your code Program SparkSQL with Python Use Spark Streaming and Spark MLlib with Python Perform graph analysis with GraphFrames Who This Book Is For Data

analysts, Python programmers, big data enthusiasts

High Performance Python "O'Reilly Media, Inc."

First book to market on metadata specific recipes related to JDBC and its use with MySQL and Oracle, databases standard to Java. Compliant with the new Java EE 5. Provides cut and paste code templates that can be immediately customized and applied in each developer's application development.

Learning PySpark Apress

Think big about your data! PySpark brings the powerful Spark big data processing engine to the Python ecosystem, letting you seamlessly scale up your data tasks and create lightning-fast pipelines. In *Data Analysis with Python and PySpark* you will learn how to: Manage your data as it scales across multiple machines, Scale up your data programs with full confidence, Read and write data to and from a variety of sources and formats, Deal with messy data with PySpark's data manipulation functionality, Discover new data sets and perform exploratory data analysis, Build automated data pipelines that transform, summarize, and get insights from data, Troubleshoot common PySpark errors, Creating reliable long-running jobs. *Data Analysis with Python and PySpark* is your guide to delivering successful Python-driven data projects. Packed with relevant examples and essential techniques, this practical book teaches you to build pipelines for reporting, machine learning, and other data-centric tasks. Quick exercises in every chapter help you practice what you've learned, and rapidly start implementing PySpark into your data systems. No previous knowledge of Spark is required. *Data Analysis with Python and PySpark* helps you solve the daily challenges of data

science with PySpark. You'll learn how to scale your processing capabilities across multiple machines while ingesting data from any source--whether that's Hadoop clusters, cloud data storage, or local data files. Once you've covered the fundamentals, you'll explore the full versatility of PySpark by building machine learning pipelines, and blending Python, pandas, and PySpark code.

JDBC Recipes IIBA

Java and databases make a powerful combination. Getting the two sides to work together, however, takes some effort--largely because Java deals in objects while most databases do not. This book describes the standard Java interfaces that make portable object-oriented access to relational databases possible and offers a robust model for writing applications that are easy to maintain. It introduces the JDBC packages and uses them to develop three-tier applications (applications divided into a user interface, an object-oriented logic component, and an information store). The second edition also explains the relationship between JDBC and Enterprise JavaBeans. If you use Enterprise JavaBeans, JDBC can handle object persistence; if you choose not to use Enterprise JavaBeans, this book shows you how to achieve many of the same goals in your own code. The book begins with a quick overview of SQL for developers who may be asked to handle a database for the first time. It then explains how to issue database queries and updates through SQL and JDBC. It also covers the use of stored procedures and other measures to improve efficiency, where these are available. But the book's key contribution is a set of patterns that separate the various functions of the Java application and facilitate the growth

and maintenance of your application. Patterns let you isolate critical tasks like object creation, information storage and retrieval, and the committing or aborting of transactions. The second edition includes more basics of JDBC and SQL, with more examples, suggestions for integrating JDBC with Swing using the model-view-controller model, and a deeper discussion about the architecture of a robust, maintainable database application. If you have a database at your site and have studied Java, this book will help you become a more effective application developer for Java database programs. It has been completely updated for JDBC 2.0, including full coverage of the JDBC 2.0 Optional Package (formerly known as the JDBC 2.0 Standard Extension). The book includes reference listings for both the JDBC Core (Java.sql) and the JDBC Optional Package (javax.sql) APIs.

JDBC Metadata, MySQL, and Oracle Recipes Simon and Schuster

Get ready to unlock the power of your data. With the fourth edition of this comprehensive guide, you'll learn how to build and maintain reliable, scalable, distributed systems with Apache Hadoop. This book is ideal for programmers looking to analyze datasets of any size, and for administrators who want to set up and run Hadoop clusters. Using Hadoop 2 exclusively, author Tom White presents new chapters on YARN and several Hadoop-related projects such as Parquet, Flume, Crunch, and Spark. You'll learn about recent changes to Hadoop, and explore new case studies on Hadoop's role in healthcare systems and genomics data processing. Learn fundamental components such as MapReduce, HDFS, and YARN. Explore MapReduce in depth, including steps for developing

applications with it Set up and maintain a Hadoop cluster running HDFS and MapReduce on YARN Learn two data formats: Avro for data serialization and Parquet for nested data Use data ingestion tools such as Flume (for streaming data) and Sqoop (for bulk data transfer) Understand how high-level data processing tools like Pig, Hive, Crunch, and Spark work with Hadoop Learn the HBase distributed database and the ZooKeeper distributed configuration service

Data Algorithms John Wiley & Sons Incorporated

Learn how to use, deploy, and maintain Apache Spark with this comprehensive guide, written by the creators of the open-source cluster-computing framework. With an emphasis on improvements and new features in Spark 2.0, authors Bill Chambers and Matei Zaharia break down Spark topics into distinct sections, each with unique goals. You'll explore the basic operations and common functions of Spark's structured APIs, as well as Structured Streaming, a new high-level API for building end-to-end streaming applications. Developers and system administrators will learn the fundamentals of monitoring, tuning, and debugging Spark, and explore machine learning techniques and scenarios for employing MLib, Spark's scalable machine-learning library. Get a gentle overview of big data and Spark Learn about DataFrames, SQL, and Datasets—Spark's core APIs—through worked examples Dive into Spark's low-level APIs, RDDs, and execution of SQL and DataFrames Understand how Spark runs on a cluster Debug, monitor, and tune Spark clusters and applications Learn the power of Structured Streaming, Spark's stream-processing engine Learn how you can apply MLib to

a variety of problems, including classification or recommendation [Step By Step Java GUI With JDBC & MySQL : Practical approach to build database desktop application with project based examples](#) O'Reilly Media Apache Spark's speed, ease of use, sophisticated analytics, and multilanguage support makes practical knowledge of this cluster-computing framework a required skill for data engineers and data scientists. With this hands-on guide, anyone looking for an introduction to Spark will learn practical algorithms and examples using PySpark. In each chapter, author Mahmoud Parsian shows you how to solve a data problem with a set of Spark transformations and algorithms. You'll learn how to tackle problems involving ETL, design patterns, machine learning algorithms, data partitioning, and genomics analysis. Each detailed recipe includes PySpark algorithms using the PySpark driver and shell script. With this book, you will: Learn how to select Spark transformations for optimized solutions Explore powerful transformations and reductions including `reduceByKey()`, `combineByKey()`, and `mapPartitions()` Understand data partitioning for optimized queries Build and apply a model using PySpark design patterns Apply motif-finding algorithms to graph data Analyze graph data by using the GraphFrames API Apply PySpark algorithms to clinical and genomics data Learn how to use and apply feature engineering in ML algorithms Understand and use practical and pragmatic data design patterns *PySpark Recipes* Morgan Kaufmann With detailed notes, tables, and examples, this handy reference will help you navigate the basics of structured machine learning. Author Matt Harrison

delivers a valuable guide that you can use for additional support during training and as a convenient resource when you dive into your next machine learning project. Ideal for programmers, data scientists, and AI engineers, this book includes an overview of the machine learning process and walks you through classification with structured data. You'll also learn methods for clustering, predicting a continuous value (regression), and reducing dimensionality, among other topics. This pocket reference includes sections that cover: Classification, using the Titanic dataset Cleaning data and dealing with missing data Exploratory data analysis Common preprocessing steps using

sample data Selecting features useful to the model Model selection Metrics and classification evaluation Regression examples using k-nearest neighbor, decision trees, boosting, and more Metrics for regression evaluation Clustering Dimensionality reduction Scikit-learn pipelines
JDBC API Tutorial and Reference Packt Publishing Ltd
 First book to market on metadata specific recipes related to JDBC and its use with MySQL and Oracle, databases standard to Java. Compliant with the new Java EE 5. Provides cut and paste code templates that can be immediately customized and applied in each developer's application development.